COMMISSIONER'S LIFE AND HEALTH ADVISORY COMMITTEE AGENDA

The Commissioner's Life and Health Advisory Committee will conduct a public meeting on Tuesday, November 14th, 2023, at 1:00 p.m. at

Division of Insurance Hearing Room 1818 College Parkway Carson City, Nevada

Persons may also participate in the meeting by using the following videoconference link or in person at 3300 W. Sahara Ave., Suite 275, 4th floor, Las Vegas Nevada 89106. The public is invited to attend. Members of the public who are disabled and require special accommodations or assistance at the meeting are encouraged to notify the Commissioner's secretary in writing at 1818 College Parkway, Suite 103, Carson City, NV 89706 or by calling (775) 687-0771. To obtain supporting material that may be distributed for this meeting, contact Shanna Wallace in writing at 1818 College Parkway, Suite 103, Carson City, NV 89706, by email at <u>PCINSINFO@doi.nv.gov</u> or by calling (775) 687-0754.

Meeting Link: https://doinv.webex.com/doinv/j.php?MTID=m316620fe4f3f5bf8c1b2e7b4d70f9b18 Meeting Number: 2632 295 4585 Meeting Password: yfEgBmHz767 Teleconference Number: 1-844-621-3956 United States Toll Free Access Code: 2632 295 4585

Below is an agenda of all items scheduled to be considered by the Committee. Items on the agenda may be taken out of order. The Committee may combine two or more agenda items for consideration. The Committee may remove an item from the agenda or delay discussion relating to an item on the agenda at any time.

- 1. Call to Order and Roll Call
- 2. Welcome and Comments from the Commissioner
- 3. Open Enrollment Update; SSHIX; Medicaid Unwinding
- 4. Public Option Update
- 5. Analysis on S 393
- 6. Public Comment & Discussion
- 7. Long Term Care Update
- 8. Flexibility Grant & Mental Health Parity
- 9. Association Health Plans: House Bill-HR 3799, the CHOICE Arrangement Act
- 10. Breast Cancer Notification Project

- 11. 2025 Legislative Timeline
- 12. Next Meeting Agenda and Scheduling of Meeting (January 23, 2024 @ 9:00am)
- 13. Adjournment